SDR 2023
First Technical Retreat dedicated to Sound Design
Available onsite and online

Apr. 17 - 19
Hossegor, France
SDR is the first technical retreat dedicated to the professionals of Sound Design. During 3 days, we are offering an exceptional program of Keynotes, Workshops, Panels, Talks and Exhibitions.

As a retreat we are inviting people to gather in one of the most exquisite place of France: Hossegor, a Seaside city where you will relax and enjoy an amazing range of activities, learning and interacting with other skilled professional. The retreat is open to Audio professionals from all industries (video game, movies, podcast, etc.).

As we love to keep things fun and avoid overcrowded events, physical registration are limited. You should book your tickets soon. We also offer online access to the main events and selected workshops.

Hossegor
Venues
Speakers & Program (More to come)
Attendees & Pricing
Retreat Activities
Accommodations (Selection)
Food & Drink (Selection)
How to get there
Hossegor

Located in the South West of France, Hossegor is one of the most famous town along the Atlantic coast. It is an ideal place for a tech retreat, offering nice venues to gather between professionals in the middle of an ocean of nature. Nested between the ocean and the forest, Hossegor is beautiful, resourceful and full of amazing amenities.
Venues

Events are organized in three different venues. There are all located in Hossegor Downtown.

Hossegor Sporting Casino

This venue will host Cocktails and Gala Diner. During the day you can enjoy the lounge area and the exhibitions.
**Venues**

Events are organized in three different venues. There are all located in Downtown Hossegor.

**Rex Theater**
This venue will host Keynotes, Talks and Panels

**Studio 40**
This venue will host Workshops
Speakers & Program
Glenn Freemantle has worked on over 200 films.

He was nominated at the 81st Academy Awards for Best Sound Editing for his work on the film *Slumdog Millionaire*. He received a second nomination and his first win in the same category for *Gravity* at the 86th Academy Awards.

He has had over 130 credits since the beginning of his career in 1981.
As a composer and sound designer Martin is exploring the dynamic relationship between sound and image as a means to revealing new stories and emotional experiences. He enjoys being part of cross-disciplinary working environments aiming at reaching new heights in audio-visual expression.

His work has received several international awards including Outstanding Achievement in Original Composition and Sound Design at the Academy of Interactive Arts & Sciences, Best Audio at Game Developers Choice Awards, and dozens of nominations including four BAFTA nominations.
Nia Hansen

Keynote: Working at Skywalker

Workshop: Workflow and time management in effects-heavy science fiction and fantasy films

Nia began at Skywalker Sound in 2009, working on six films during her one-year internship with Randy Thom. She was later recruited by Gary Rydstrom when he returned to Skywalker for Steven Spielberg’s War Horse, for which Nia utilized seven years of horse training experience. Her time with Rydstrom on two more films cemented her understanding of the power of sound design as an integral storytelling element.

She has worked on Disney and Pixar animations as well as visual effects-heavy science fiction and fantasy blockbusters, including editing and design on eight Marvel films such as Captain America: The Winter Soldier, Captain America: Civil War, Doctor Strange, and Avengers: Infinity War and Endgame.
Dallas Taylor is the host and creator of Twenty Thousand Hertz, a lovingly crafted podcast revealing the stories behind the world’s most recognizable and interesting sounds. Dallas is also the Creative Director of Defacto Sound, where he has led thousands of high-profile sound design projects—from blockbuster trailers and advertising campaigns, to major television series and Sundance award-winning films.
Kyle Randall is the sound designer and music editor for the hit podcast Business Wars, as well as other popular shows such as Hollywood & Crime and Imagined Life.

As a composer, Kyle Randall writes music for media and for the concert hall alike. With performances across the country and internationally, his work is known for its vividness, depth, and sincerity.

Randall won the 2015 American Prize in Composition for several of his choral pieces, including the Kyrie from his “New Gothic Mass”, and he was a finalist for the ASCAP Morton Gould Composers award and a semi-finalist for the American Prize in chamber music in the same year.
Melissa Pons  
Workshop: Field Recording in 2023

Melissa is a field recordist and sound designer, currently based in Portugal, developing her practice by recording and listening to natural soundscapes, aiming to achieve a transversal approach in her works, while delivering textural and evocative soundscapes in a narrative form.

Shortly after graduating in Music Production and Technology in Porto, Portugal, her hometown, she moved to Stockholm where she started to work in the Scandinavian film industry with renowned post production houses as a sound designer and editor. Later on, she supervised and sound designed the film Ghabe, which granted her an award for Best Sound, by ECA.

Currently she’s the curator of earth.fm, a soundmap of professionally recorded nature sounds, in which she hosts the recordings and interviews artists and authors.
After graduating from a Bachelor’s degree in – Yes, For Real – Nuclear Safety and spending 3 years in Vietnam, she decided to go back to school and combine her true passions; sound and video games. She has been working as a Sound Designer, specialized in video games, ever since. She is also an accomplished harpist and a banjo enthusiast.
More coming soon...
Program

We are offering an exquisite program along the three days of the event. This is Tentative #1

Keynote

Keynote #1:
Guest: Martin Stig Andersen
Theme: Music composing in Video Game

Keynote #2:
Guest: Nia Hansen
Theme: Working at Skysound

Keynote #3:
Guest: TBA

Panels

Opening Panel:
Guests: Vanesa Lorena Tate, Martin Stig Andersen, Kyle Randall,
Host: Dallas Taylor
Theme: Sound Design: crossing between cinema, video game and podcast

Panel #1:
Guests: Victoria Guillon, Vanesa Lorena Tate, +TBA
Host: TBC
Theme: Being a woman in the sound industry

Panel #2:
Guests: Dallas Taylor, Kyler Randall + TBA
Host: TBC
Theme: Sound design and Podcasting

Panel #3:
Guests: TBA
Host: TBA
Theme: TBA
Program

Workshops (All WS are TBC)

- Working in an open source environment
- Field Recording in 2022
- Atmos and Video Game
- Game audio implementation, Where do we stand?
- Case Study #1
- Case Study #2
- Case Study #3
- Sound Design and Podcasts
- Outsourcing: Is it the future for studios?
- Ambisonic recording
Attendees & Pricing

Tickets are only available for Professionals (Freelancers and Employees). The objectives of the retreat is to offer opportunities to enhance knowledge, skills and network between professionals. To preserve that environment we are not open to students or non-professional enthusiasts.

Tickets for Online webcast are available to everyone.

Get your onsite ticket

Option 1 - A la carte

Keynotes, Panels Talks and Exhibitions Access
3 days - 165€

Workshops Access
1 WS - 110€
2 WS - 198€
3 WS - 264€

Gala Diner
Wednesday Night - 240€

Access to the lounge and Cocktail VIP Area
3 days - 145€

Option 2 - All Events and workshops
3 days - 790€
Keynotes, Panels Talks and Exhibitions Access
All workshops
Complimentary access to the Cocktail and lounge VIP area.
Complimentary Gala Diner - Wednesday Night

Get your online ticket

Keynotes, Panels and Talks replays
3 days Live & 90 days replay - 50€

All Workshops replays
90 days replay - 50€
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<th>Time</th>
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This is SDR 2023 tentative schedule.
If you are looking for a full retreat experience, you should take a look at our local activities!

Golf, yoga, surf, stand up paddle, bike and more..!
Accommodations

You can find a wide variety of Hotel and cosy B&B in Hossegor. Here is a selection we made for you.

Find more online: [hossegor.fr/en](http://hossegor.fr/en)

Les Hortentias du Lac ****
One of the finest Hotel of Hossegor. Wonderful SPA and restaurant. Find more [online](http://hossegor.fr/en).

La Villa Seren ****
Modern Style and finest SPA and restaurant. Find more [online](http://hossegor.fr/en).
Accommodations

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Hôtel 202 ***
Very nice and cosy Hotel just few steps from the venues of SDR
Find more [online](http://www.hotel202.com).

Hôtel Le Mercedes ****
One of the Historic Hotel of Hossegor.
Find more [online](http://www.lemercedes-hotel.com).
Food & Drinks

Hossegor offers a lot of fine dining, Bar and Café. Find more online: [hossegor.fr/en](http://hossegor.fr/en)

Jean des Sables
Fine Lunch Diner restaurant. Beach view. Fresh Catch of the day. Find more [online](http://hossegor.fr/en).

![Jean des Sables](image1)

Le Bistro Balnéaire
Located on the Lake Side, you will enjoy fresh food and nice drinks here. Find more [online](http://hossegor.fr/en).

![Le Bistro Balnéaire](image2)
Food & Drinks

Hossegor offers a lot of fine dining, Bar and Café-
Find more online: hossegor.fr/en

ProhiBistro
Great Drinks, Great Food. What Else?
Find more online.

Ô Hublot
Wine and Tapas. Beach Side.
Relax and enjoy the sunset.
How to get there?

You can get to Hossegore by plane, train or car. We are here to help you with your travel accommodation. Contact us if you have any question.

By Plane
The closest airport is Biarritz (BIQ). There are direct flights from some European cities and also connections from Paris airports Charles de Gaulle and Orly (CDG and ORY).

By Train
Saint-Vincent de Tyrosse is the closest train station but implies a connection in Bordeaux (Paris Monparnasse-Bordeaux).

Dax train station is located a bit further but there are direct trains from Paris Montparnasse with high-speed train (TGV).

We are offering shuttles services from Biarritz Airport and from Saint-Vincent de Tyrosse and Dax train stations

By Car
You can always reach us by car. Exit from Highway A63 leads you directly to Hossegore.